

Strelkovy Batalon(Guards)

Fearless Trained

Rifle Battalion

Soviet

Mid-War

Infantry Company

Platoon	Qty	Unit	Points
Headquarters			
Strelkovy Batalon HQ(Guards) - p.217	2 1 2 2 3 9 2	Cmd Rifle team Komissar team 45mm obr 1937 gun Horse-drawn limber DShK AA MG on truck Pioneer Rifle team Sniper team	415
Combat Companies			
Strelkovy Company(Guards) - p.218	1 1 27 1 3	Cmd SMG team Komissar team Rifle team Maksim HMG team Light Mortar team	495
Strelkovy Company(Guards) - p.218	1 1 9	Cmd SMG team Komissar team Rifle team	150
Weapons Companies			
Strelkovy Anti-tank Rifle Company(Guards) - p.220	1 1 12	Cmd Rifle team Komissar team PTRD anti-tank rifle	125
Strelkovy Anti-tank Company(Guards) - p.220	1 1 4	Cmd Rifle team Komissar team 45mm obr 1937 gun	110
Strelkovy Regimental Gun Company(Guards) - p.221	1 1 4	Cmd Rifle team Komissar team 76mm obr 1927 gun	80
Strelkovy Scout Platoon - p.223 Fearless Veteran	1 1 4	Cmd SMG team Komissar team SMG team	170
Strelkovy Storm Group - p.222	1 1 9 12 1 1 1 1 1	Cmd Pioneer SMG team Komissar team Pioneer SMG team Storm team 	535
Corps Support			
Flame-thrower Platoon(Guards) - p.225	8	Flame-thrower team	420
Company Points:			2500

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Source document: Eastern Front

Arsenal

Tank Teams

Name	Mobility	Front	Side	Top	Equipment and Notes
Weapon	Range	ROF	Anti-tank	Firepower	
Anti-aircraft Machine-guns					
DShK AA MG on truck	Wheeled	-	-	-	
DShK AA gun	16"/40cm	4	4	5+	Anti-aircraft, Portee.

Gun Teams						
Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
45mm obr 1937 gun	Light	24"/60cm	3	7	4+	Gun shield.
76mm obr 1927 gun	Light	16"/40cm	2	5	3+	Gun shield.
Firing bombardments		64"/160cm	-	3	6+	
82-BM-41 mortar	Man-packed	24"/60cm	2	2	3+	Minumum range 8"/20cm.
Firing bombardments		40"/100cm	-	2	6+	
Maksim HMG team	Man-packed	24"/60cm	6	2	6+	ROF 3 when pinned down or moving.
PTRD anti-tank rifle	Man-packed	16"/40cm	2	5	5+	Tank assault 3.

Infantry Teams					
Team	Range	ROF	Anti-tank	Firepower	Notes
Flame-thrower team	4"/10cm	4	-	6+	Flame-thrower.
Komissar team	4"/10cm	1	1	6+	
Light Mortar team	16"/40cm	1	1	4+	Can fire over friendly teams.
Rifle team	16"/40cm	1	2	6+	
Rifle/MG team	16"/40cm	2	2	6+	
SMG team	4"/10cm	3	1	6+	Full ROF when moving.
Sniper team	16"/40cm	1	0	4+	

Additional Training and Equipment

Pioneer teams are rated as Tank Assault 4.

Transport Teams					
Vehicle	Mobility	Front	Side	Top	Equipment and Notes
Tractors					
Horse-drawn limber	Wagon	-	-	-	

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Special Rules
<p>Flame-thrower Platoon(Guards) - p.225</p> <p>Flame-thrower Platoons must make Combat Attachments to Strelkovy Companies, Strelkovy SMG Companies, Opolcheniya Companies, and Opolcheniya SMG Companies with all of their sectins.</p> <p>When attached to an Opolcheniya Company or an Opolcheniya SMG Company, a Flame-thrower Section takes on the Skill and Motivation ratings of that company.</p>
<p>Strelkovy Anti-tank Rifle Company(Guards) - p.220</p> <p>A Strelkovy Anti-tank Rifle Company may make Combat Attachments to Combat Platoons (Soviet Companies).</p>
<p>Strelkovy Scout Platoon - p.223</p> <p>A Scout Platoon is rated as Fearless Veteran.</p> <p>A Strelkovy Scout Platoon is a Reconnaissance Platoon.</p> <p>A Strelkovy Scout Platoon uses the Infiltration special rule on page 182 of the rulebook.</p>

Strelkovy Storm Group - p.222

A Storm Group is unusual in that the composition of the company can change from game to game. The Reinforcement and Reserve Groups are made up of Storm teams.

There is no actual team called a Storm team. Instead these can be any of the following types of teams:

Pioneer SMG team.

Pioneer Rifle/MG team,

Light Mortar team,

PTRD anti-tank rifle,

Maksim HMG,

82-BM-41 mortar, or

76mm obr 1927 gun.

Your Storm Group cannot have more than four Storm teams of the same type.

You may replace three Storm teams with one Flame-thrower team or five Storm teams with two Flame-thrower teams at no extra cost.

You may replace two Storm teams with one 45mm obr 1937 gun or four Storm teams with two 45mm obr 1937 guns at no extra cost.

You must choose the composition of your Storm Group for each game before deployment begins.